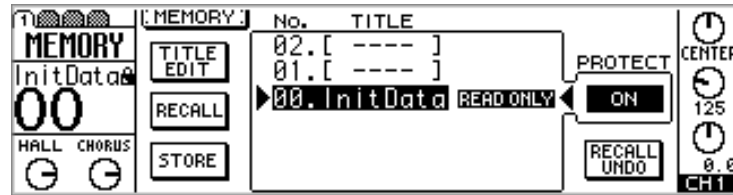


## Editing Scene Memory Titles

Scene memory titles can be edited using the Title Edit function.

1. Use the [MEMORY] button to locate MEMORY page 1, as shown below.



2. Use the PARAMETER wheel or [-1/DEC] and [+1/INC] buttons to select a scene memory.
3. Use the cursor buttons to select the TITLE EDIT switch, and then press the [ENTER] button.

The Title Edit dialog box appears.

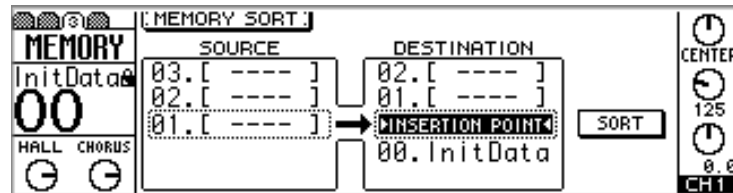
4. Edit the scene memory title.  
See “Title Edit Dialog Box” on page 37 for more information.
5. Select OK, and then press the [ENTER] button.

The scene memory is stored with its new title.

## Renumbering Scene Memories

Scene memories can be renumbered by using the Sort function.

1. Use the [MEMORY] button to locate MEMORY page 3, as shown below.



2. Use the cursor buttons to select the list on the left, and the PARAMETER wheel or [-1/DEC] and [+1/INC] buttons to select a scene memory.
3. Use the cursor buttons to select the list on the right, and the PARAMETER wheel or [-1/DEC] and [+1/INC] buttons to select the insertion point.
4. Use the cursor buttons to select the SORT switch, and then press the [ENTER] button.

The selected scene memory is renumbered.